

Scorer

Date

# **Disc Golf Rules**

### **Tee Throws:**

Tee throws must be completed within or behind the designated tee area.

#### Lie:

The spot on, or directly underneath the place where the previous throw landed. A marker is placed in front of that spot, and the thrower's foot must be within 15 centimeters of it as the next throw is executed. The other foot may be no closer to the hole than the lie. A run-up and normal follow-through, after release, is allowed.

#### **Throwing Order:**

The player with the least amount of throws on the previous hole is the first to tee off on the next hole. After tee off, the player whose disc is farthest from the hole always throws first.

#### Putt Throw:

Within 10 meters of the target, a player may not step past the point of his/her lie after putting. Falling or jumping putts are not allowed.

#### **Completion of Hole:**

A disc that successfully comes to rest in a basket completes that hole.

#### **Unplayable Lie:**

Any disc that comes to rest more than two meters above ground or in a hazard is considered an unplayable lie. After declaring an unplayable lie, the disc must be thrown from a new lie one meter out into the fairway but no nearer the hole. A one-stroke penalty is counted.

#### Out of Bounds:

A throw that lands out of bounds must be played from the point where the disc crossed into foul territory. Water hazards, paved pathways and public roads are always out of bounds (one stroke penalty).

## **Course Etiquette:**

- Disc Golf is played in a public park, and requires high standards of conduct and courtesy toward other park users
- Persons playing Disc Golf must recognize that all other park users have the right of way
- A flying disc or frisbee should not be thrown if it disturbs or interrupts the enjoyment of the park by other users
- Never throw a flying disc or frisbee, if there is the slightest chance of it landing on or near another park user
- Requests to "play through" an area occupied by other park users should be made in a polite, courteous manner
- Treat the park landscape and its natural features with respect to ensure passive play
- Don't Litter
- Tread lightly and take care not to damage low shrubs
- Never break a branch off a tree or bush to retrieve a disc from water obstacles or in a tree